# **OKI** Semiconductor

# **MSM9841 DEMO Board**

Voice ROM Demonstration Board for MSM9841/42

#### **GENERAL DESCRIPTION**

The MSM9841 Demo Board is designed to evaluate recording or playback operation and sound data, created by using OKI's Sound Analysis and Editing tool (AR203/204), for use with MSM9841 and MSM9842.

This version: Sep. 2000

#### **FEATURES**

- 4 Mbit EPROM can be used for Demo.
- 50-pins connector for an external MCU
- Available option boards for control the MSM9841 Demo Board

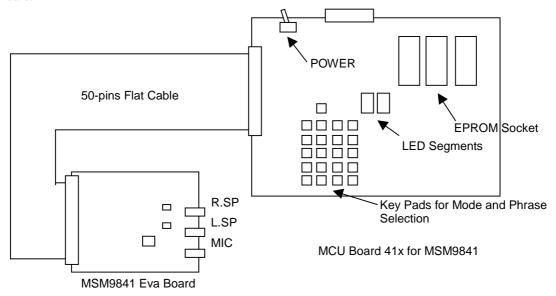
#### **OPTION BOARD**

- MCU Board 41A: The control board for using 16 bit MCU with AC100V power unit.
- MCU Board 41B: The control board for using 16 bit MCU with batteries unit.
- MCU Board 41C: The control board for using 16 bit MCU with AC240V power unit.

## **BOARD CONNECTION LAYOUT**

## 1. With using MCU Board 41x (Top View)

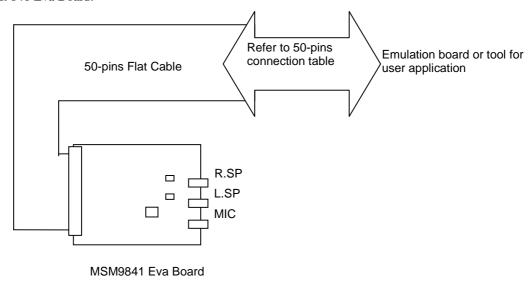
When you check sound quality of MSM9841 easily, the MCU board 41x helps to control the MSM9841 Eva Board.



## 2. Without using MCU Board 41x (Top View)

The 50-pins connector provides an interface for an external MCU control.

You can input/output control signal via 50-pins connector when you use an external MCU to control the MSM9841 Eva Board.



## **50-PIN CONNECTOR**

The following table describes the pin connections. For details of the pin description and control timing, refer to the datasheet for MSM9841.

## **MSM9841 Connector Pin Layout**

Pin No.	Signal Name						
1	$V_{DD}$	14	_	27	D12	40	IORB
2	$V_{DD}$	15	D6	28	VCK	41	MID
3	D0	16		29	D13	42	FUL
4	_	17	D7	30	DASD	43	EMP
5	D1	18	_	31	D14	44	RESETB
6	_	19	D8	32	SIOCK	45	BUSYB
7	D2	20	_	33	D15	46	CSB
8	_	21	D9	34	ADSD	47	_
9	D3	22	_	35	WRB	48	DREQL
10	_	23	D10	36	RDB	49	DACKL
11	D4	24	_	37	СН	50	GND
12	_	25	D11	38	D/C		
13	D5	26	_	39	IOWB		

## HOW TO USE THE MCU BOARD 41X WITH THE MSM9841 DEMO BOARD

Three operation modes are available, and these are changed by press "SET" key pad.

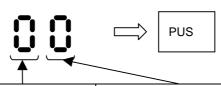


## **Recording Mode:**

1. Press "SET" key pad several times to recording mode. Recording data is stored into Flash memory on the MCU board 41x.

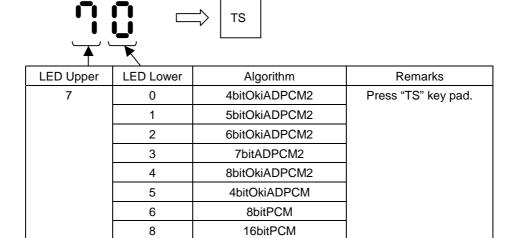


2. Set a start address and a stop address with 0 to F key, press "PUS" key pad. Address unit is 256 Kbit.

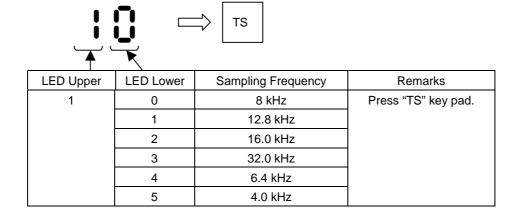


LED	START ADDRESS	STOP ADDRESS	At 4bit ADPCM and 8 kHz	At 4bit ADPCM and 6.4 kHz
0	0x00001	0x07FFF	8.1 sec	10.2 sec
1	0x08000	0x0FFFF	16.3 sec	20.4 sec
2	0x10000	0x17FFF	24.5 sec	30.6 sec
3	0x18000	0x1FFFF	32.7 sec	40.9 sec
4	0x20000	0x27FFF	40.9 sec	51.1 sec
5	0x28000	0x2FFFF	49.1 sec	61.4 sec
6	0x30000	0x37FFF	57.3 sec	71.6 sec
7	0x38000	0x3FFFF	65.5 sec	81.8 sec
8	0x40000	0x47FFF	73.7 sec	92.1 sec
9	0x48000	0x4FFFF	81.9 sec	102.3 sec
Α	0x50000	0x57FFF	90.0 sec	112.6 sec
В	0x58000	0x5FFFF	98.2 sec	122.8 sec
С	0x60000	0x67FFF	106.4 sec	133.0 sec
D	0x68000	0x6FFFF	114.6 sec	143.3 sec
Е	0x70000	0x77FFF	122.8 sec	153.5 sec
F	0x78000	0x7FFFF	131.0 sec	163.8 sec

- 3. Set some commands for MS9841, and press "TS" key pad.
  - 3.1 Algorithm



## 3.2 Sampling Frequency



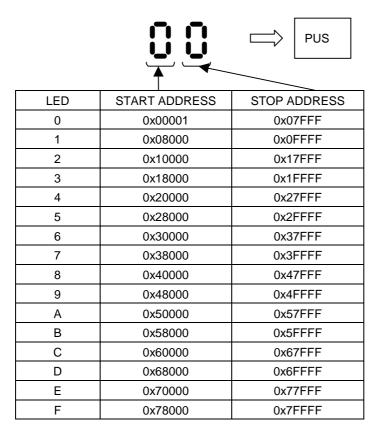
4. Press "ST" key pad, MSM9841 Demo board starts to record.

## Playback Mode:

1. Press "SET" key pad several times to playback mode. Recording data is read and played from Flash memory on the MCU board 41x.



2. Set a start address and a stop address you want to play, press "PUS" key pad.



3. Press "ST" key pad, MSM9841 Demo board starts to play.

## **ROM Playback Mode:**

1. Press "SET" key pad several times to ROM playback mode. Fixed sound data is read and played from EPROM on the MCU board 41x.



2. Set a phrase number you want to play, press "PUS" key pad.



Phrase No.	Algorithm	Sampling Frequency	Time (sec)	Phrase
00	4bit ADPCM	6.4 kHz	8.5	
01	4bit ADPCM2	6.4 kHz	8.5	
02	5bit ADPCM2	6.4 kHz	8.5	
03	6bit ADPCM2	6.4 kHz	8.5	
04	7bit ADPCM2	6.4 kHz	8.5	
05	8bit PCM	6.4 kHz	8.5	
06	8bit Non-Linear PCM	6.4 kHz	8.5	
07	16bit PCM	6.4 kHz	8.5	All same music
10	4bit ADPCM	8.0 kHz	8.5	
11	4bit ADPCM2	8.0 kHz	8.5	
12	5bit ADPCM2	8.0 kHz	8.5	
13	6bit ADPCM2	8.0 kHz	8.5	
14	7bit ADPCM2	8.0 kHz	8.5	
15	8bit PCM	8.0 kHz	8.5	
16	8bit Non-Linear PCM	8.0 kHz	8.5	
17	16bit PCM	8.0 kHz	8.5	

4. Press "ST" key pad, MSM9841 Demo board starts to play.

## ADDRESS MAP WITH USING FLASH MEMORY

Address		0	1	2	3	4	5	6	7	8	9	A B C D E F
0000_0000	Phrase 0	Start Address		Stop Address		ss	Number of Commands		Command [1]-[7]			
0000_0010	Phrase 1	Sta	art A	ddre	ss	Stop Address		SS	Number of Commands		Command [1]-[7]	
0000_0020	Phrase 2	Sta	art A	ddre	ss	Stop Address		SS	Number of Commands		Command [1]-[7]	
0000_0030	Phrase 3	Sta	art A	ddre	ss	Stop Address		ss	Number of Commands		Command [1]-[7]	
0000_0040	Phrase 4	Sta	art A	ddre	ss	Stop Address			ss	Number of Commands		Command [1]-[7]
0000_0050	Phrase 5	Sta	art A	ddre	ss	Stop Address			SS	Number of Commands		Command [1]-[7]
0000_0060	Phrase 6	Sta	art A	ddre	ss	Stop Address			ss	Number of Commands		Command [1]-[7]
0000_0070	Phrase 7	Start Address		Stop Address		SS	Number of Commands		Command [1]-[7]			
0000_0080	Phrase 8	Start Address		Stop Address		SS	Number of Commands		Command [1]-[7]			
0000_0090	Phrase 9	Start Address		Stop Address		ss	Number of Commands		Command [1]-[7]			
0000_00A0	Phrase A	Start Address		Stop Address		ss	Number of Commands		Command [1]-[7]			
0000_00B0	Phrase B	Start Address		Stop Address			ss	Number of Commands		Command [1]-[7]		
0000_00C0	Phrase C	Sta	art A	ddre	ss	Stop	Ad	ldre	SS	Number of Commands		Command [1]-[7]
0000_00D0	Phrase D	Sta	art A	ddre	ss	Stop	Ad	ldre	SS	Number of Commands		Command [1]-[7]
0000_00E0	Phrase E	Start Address		Stop Address		ss	Number of Commands		Command [1]-[7]			
0000_00F0	Phrase F	Start Address		Stop Address		ss	Number of Commands		Command [1]-[7]			
0000_0100	Sound Data	Sound Wave Data										
0007_FFFF												

## ADDRESS MAP WITH USING EPROM

Address		0 1 2 3	4 5 6 7	8	9 A B C D E F			
0000_0000	Phrase 0	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0010	Phrase 1	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0020	Phrase 2	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0030	Phrase 3	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0040	Phrase 4	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0050	Phrase 5	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0060	Phrase 6	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0070	Phrase 7	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0080	Phrase 8	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0090	Phrase 9	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0FE0	Phrase FE	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0FF0	Phrase FF	Start Address	Stop Address	Number of Commands	Command [1]-[7]			
0000_0100	Sound Data	Sound Wave Data						
000F_FFFF								

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